WINGED TYRANID PRIME

65 PTS

M	T	Sv	W	LD	OC
12"	5	4+	6	7+	1

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Prime talons	Melee	6	2+	6	-1	2

ABILITIES

CORE - Leader

Alpha Warrior
While this model is leading a unit, weapons equipped by models in that unit have the [SUSTAINED HITS 1] ability.

Death Blow
If this model is destroyed by a melee attack, if it has not fought this phase, roll one D6: on a 4+, do not remove it from play. The destroyed model can fight after the attacking model's unit has finished making its attacks, and is then removed from play.

Leader
This model can be attached to the following units:

- Gargoyles
- Tyranid Warriors With Melee Bio-Weapons
- Tyranid Warriors With Ranged Bio-Weapons

FACTION RULES

Shadow in the Warp
If your Army Faction is TYRANIDS, once per battle, in either player's Command phase, if one or more units from your army with this ability are on the battlefield, you can unleash the Shadow in the Warp. When you do, each enemy unit on the battlefield must take a Battle-shock test. Each time an enemy unit takes such a Battle-shock test, if it is within 6" of one or more SYNAPSE units from your army, subtract 1 from that test.

Synapse
If your Army Faction is TYRANIDS, while a TYRANIDS unit from your army is within 6" of one or more friendly SYNAPSE models, that TYRANIDS unit is said to be within Synapse Range of that model and of your army. While a TYRANIDS unit from your army is within Synapse Range of your army:

- Each time that unit takes a Battle-shock test, take that test on 3D6 instead of 2D6.
- Each time a model in that unit makes a melee attack, add 1 to the Strength characteristic of that attack.

CORE RULES

Leader
Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead. That unit will then lead that bodyguard unit for the battle and form an attached unit with it. Unless otherwise stated, each bodyguard unit can only have one leader unit and one support unit attached to it.

AUFSTELLUNG

1x Winged Tyranid Prime (50mm)

Equipped with: Prime talons

KEYWORDS: Winged Tyranid Prime, Character, Infantry, Fly, Great Devourer, Synapse, Vanguard Invader, Leader
FACTION KEYWORDS: Tyranids